

FREQUENTLY ASKED QUESTIONS & ERRATA

ERRATA

The printed game contains a few small errors that we have corrected here.

START OF PLAY SHOULD READ

"Each Player draws 3 STAR Cards for their starting hand. Randomly determine the first player. Play proceeds to the right."

GRUELLING SCHEDULE SHOULD READ

"If you use both actions to "Do a Gig" in the same turn, you must discard a played Star Card from one of your Artists. This reflects the stress of working it too hard. If you can't discard a Star Card you may not do two Gigs in one turn."

STAGE PARENTS / LAWYER DAD SHOULD READ

"FLASH Cancel the effect of a Star card being played. DISCARD"

FREQUENTLY ASKED QUESTIONS

CAN I DISCARD AN ARTIST?

- *You may discard an artist at any time during your turn without using an action.*

WHAT HAPPENS IF WE RUN OUT OF STAR CARDS?

- *You cannot draw any additional Star Cards until new ones are discarded.*

IS THERE A MAXIMUM BAND SIZE?

- *You may not have more than 5 Artists in your Band.*

IS THERE AN UPPER LIMIT TO THE AMOUNT OF STAR CARDS I CAN HAVE IN MY HAND?

- *No*

IF I TRIGGER GRUELLING SCHEDULE, CAN I DISCARD A BAD STAR CARD FROM ONE OF MY ARTISTS?

- *You may discard any Star Card, good or bad.*

WHERE DO DISCARDED GIGS GO?

- *Discarded Gig Cards are returned to the bottom of the deck.*

IF I USE A FLASH CARD TO CANCEL A PLAYER'S ACTION DO THEY LOSE THAT ACTION?

- *Yes*

CAN I USE LAWYER DAD / STAGE PARENTS TO STOP ANOTHER PLAYER'S GIG ACTION BY REMOVING A STAR CARD FROM ONE OF THEIR ARTISTS BEFORE THEY CAN COMPLETE THEIR GIG?

- *No, as you are not interrupting their Gig Action directly. These cards may only be used to stop a Star Card from being played (see errata).*